

Mini Quincala Knocking Game Scores - 14

Mind Sports Olympiad demonstration day 26/8/11

NOTE: there are some more scores to come from this event; however they were recorded in Walker Notation and will be deciphered at a later date.

To load a score into Quincala Game Viewer, just *copy* the relevant “QSF-string” (enclosed by < >), then click the *Paste* button in the software (or use the keyboard to type Alt + v). If you cannot see the Paste button click the “Fn:” button until you see it.

In Acrobat Reader, to enable selection and copying, you might have to click “Select” on the top bar before you can highlight and copy the QSF-string. (Note, loading game scores will be much easier soon.)

2011-08-26 Ulf v Aled & Bob

Black win

```
<=QSF;0.1&Quincala;KM;5545574848646362623948264433  
6362443336262633444468696a6a454426696a482626r0;0.2  
&title=2011-08-26_Ulf_v_Aled_%26_Bob>
```

White's last move was bad.

2011-08-26 Aled v Roderick

White win

```
<=QSF;0.1&Quincala;KM;6463626246362626626363362626  
633626r1;0.2&title=2011-08-26_Aled_v_Roderick>
```

A single tower without any other potential near it is vulnerable

this is better black play but still a white win:

```
<=QSF;0.1&Quincala;KM;6463626246362626626363x57484  
863362639482636r0;0.2&title=2011-08-26_Aled_v_Rode  
rick_branch_1>
```

2011-08-26 Wojtek v Aled

Black win

```
<=QSF;0.1&Quincala;KM;5544442637a6969668696a6a8687  
6a6987967585778796r0;0.2&title=2011-08-26_Wojtek_v  
_Aled>
```

A variation on the weak opening; however, there were some potential on the board, so White could have fought back like this; however, it looks as if still in vain:

```
<=QSF;0.1&Quincala;KM;5544442637a6969668696a6a8687  
6a69879675x849393778796334462848687998887869384858  
68737464644534636366463626236586987868563628485868  
796;0.2&title=2011-08-26_Wojtek_v_Aled_branch_1>
```

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2011-08-26 Ulf v Aled

Black win

<=QSF;0.1&Quincala;KM;75848468696a6a9384a68899696a8899646363394848445555486a6a636262778888a69695998888849586868897869662848696976a88869796r0;0.2&title=2011-08-26_Ulf_v_Aled>

Win by a *two tower attack*

A played out variation, where the White response in turn 11 is the more common *castling* move; however, still a black win

<=QSF;0.1&Quincala;KM;75848468696a6a9384a68899696a8899646363394848445555486a6a636262778888a6x959988889686868886956273849596866a97968695r0;0.2&title=2011-08-26_Ulf_v_Aled_branch_1_still_losing>

The first ever Quincala simultaneous games:

Aled playing black against Ulf and Bob

2011-08-26 Bob v Aled simult

Black win

<=QSF;0.1&Quincala;KM;62636368696a6a75848439484884868899696a889964636377888863858688486a8888r0;0.2&title=2011-08-26_Bob_v_Aled_simult>

2011-08-26 Ulf v Aled simult

White win

<=QSF;0.1&Quincala;KM;75848468696a6a84868899696a889996a6a699889755444426373344626239484862848697868637464644544636365464643663649786846463r1;0.2&title=2011-08-26_Ulf_v_Aled_simult>

A played out variation with a better black move in turn 16; Black win:

<=QSF;0.1&Quincala;KM;75848468696a6a84868899696a889996a6a69988975544442637334462623948486284869786863746464454463636546464x8897a6979757486a889786a697889797777897887836587888r0;0.2&title=2011-08-26_Ulf_v_Aled_simult_branch_1>

2011-08-26 Aled v Ulf

White win

<=QSF;0.1&Quincala;KM;8696a6a668696a6aa684845748393964636262364646636262464433624455556a6969445369362626554426334484878877r1;0.2&title=2011-08-26_Aled_v_Ulf>

Win by a variation of the *radial attack*

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This is a played out variation, which is a Black win:

```
<=QSF;0.1&Quincala;KM;8696a6a668696a6aa68484574839  
3964636262364646636262464433624455556a69694453x3948  
264455534426358462443344553569363544r0;0.2&title=2  
011-08-26_Aled_v_Ulf_branch_1>
```

White's move in 13 seems less than optimal; however, Black seems stronger in any case?

2011-08-26 Aled v Ulf -2

played from move 7; the start being an opening variation Ulf wanted to test

Black win

```
<=QSF;0.1&Quincala;KM;7584847788889384a68846362626  
6463626226486a886a48488696a6a6887996a6a67969696362  
62686969a69584846987858462636385956385959685848487  
7885969678695544445747334444473636846262363544r0;0  
.2&title=2011-08-26_Aled_v_Ulf_-2>
```

The end position is two towers against each other, the attacker won.

Played out variation, White win:

```
<=QSF;0.1&Quincala;KM;7584847788889384a68846362626  
6463626226486a886a48488696a6a6887996a6a67969696362  
62686969a69584846987858462636385956385959685848487  
78859696786955444457473344444736368x454364826362644  
967869r1;0.2&title=2011-08-26_Aled_v_Ulf_-2_branch_1>
```

Played out variation on the first variation with a more defensive turn 26, Black win:

```
<=QSF;0.1&Quincala;KM;7584847788889384a68846362626  
6463626226486a886a48488696a6a6887996a6a67969696362  
62686969a69584846987858462636385956385959685848487  
78859696786955444457473344444736368454364x83736375  
96969967474695937363544746454543647544535394835454  
54847464535469988r0;0.2&title=2011-08-26_Aled_v_Ul  
f_-2_branch_1.1>
```

Very interesting end game, where Black knocks White's last small piece in turn 28, and forces him to mix his last middle piece in turn 35. Then, the existence of a small Black piece on the board wins the game. This small black piece is a *mohican*, and cannot be knocked since there are no white pieces of that size left on the board. Theoretically, White could try and mix it with a large piece, and guard it with another large piece, achieving a Draw; however, as soon as the small piece is on top of a black large piece, there will be an easy win for Black before such a situation can occur.

Another played out and failed try to get out of the situation for white, from turn 35:

```
<=QSF;0.1&Quincala;KM;7584847788889384a68846362626  
6463626226486a886a48488696a6a6887996a6a67969696362  
62686969a69584846987858462636385956385959685848487  
78859696786955444457473344444736368454364837363759  
69699674746959373635447464545436475445353948354545  
484746x4554544637375455554746;0.2&title=2011-08-26  
_Aled_v_Ulf_-2_branch_1.2>
```